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Creative Unity Developer skilled in C#, passionate about crafting immersive, visually stunning games, and delivering unique player experiences.

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# ABU HAYYAN

Game Developer

## EXPERIENCE

1 YEAR

## PROFILE

### Name

Shaikh Abu Hayyan

### Date of Birth

3 November 2002

### Education

B-Tech in

Computer Science

### Working at

Appzia Technologies ,  
Pune

## SOCIAL MEDIA

### LinkedIn

[Abu Hayyan](#)

### Instagram

[@hayyan\\_011](#)

### Appzia Technologies

15 JAN 2024-PRESENT

#### Jr.Unity Developer

- **Bullet Chess :**

I Resolved Bugs, Designed the UI/UX, Created Animations, handled API Integration and Multiplayer Matchmaking .

- **Multiplayer Rummy :**

I worked on an Matchmaking using Photon, handling UI/UX design, room creation, and bug fixing.

## PERSONAL PROJECTS

- **FPS :**

First Person Shooter , Bullet Firing , Enemy's Health

- **Red Box**

3D Cube Runner, 30 Levels , Enemies , Animation , Point System

- **EduKids**

Puzzle Game , Numbers Game , Drawing Game for Kids.

----- Check my portfolio for more projects.-----

## SKILLS

- Unity
- C# Programming
- UI|UX Design
- Game Programming
- Firebase
- Photon
- Level Design
- Postman
- API Integration
- Figma

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Portfolio : <https://hayyan-011.github.io/Portfolio/>